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Question Paper Code : 51454

B.E./B.Tech. DEGREE EXAMINATION, MAY/JUNE 2016

Fifth Semester

Electronics and Communication Engineering

EC 2303/EC 53/10144 EC 605 – COMPUTER ARCHITECTURE AND ORGANIZATION

(Common to Sixth Semester Biomedical Engineering)

(Regulations 2008/2010)

(Common to PTEC 2303 – Computer Architecture and Organization for B.E. (Part-Time) Fourth Semester, Electronics and Communication Engineering Regulations 2009)

Time : Three Hours

Maximum : 100 Marks

Answer ALL questions.

PART – A (10 × 2 = 20 Marks)

1. What is a bus ? What are the different buses in a CPU ?
2. Define PC relative and Base Relative addressing mode.
3. Add (+7) with (–3) in binary.
4. Subtract (–5) from (–7) in binary.
5. What is cache memory ?
6. Define Associative memory.
7. Comment on locality reference.
8. What is memory address map ?
9. Differentiate between RISC and CISC architecture.
10. Why does DMA have priority over the CPU when both request a memory transfer ?

PART – B (5 × 16 = 80 marks)

11. (a) Explain the following addressing modes with an example and suggest the uses of those addressing modes : (16)
- (i) Register Indirect
 - (ii) Auto increment
 - (iii) Indirect addressing
 - (iv) Base addressing
 - (v) Indexed addressing.

OR

- (b) Explain in detail about the Accumulator based CPU organization with a neat block diagram. (16)
12. (a) Draw and explain the block diagram used to perform carry look ahead addition with the necessary equations. (16)

OR

- (b) Divide 21 (twenty one) by 3 (three) using non-restoring method and explain the steps involved, with the neat diagram. (16)
13. (a) Explain with relevant diagrams, the design of microprogrammed control unit. (16)

OR

- (b) Explain with flow chart, the instruction pipelining. (16)
14. (a) Explain how multiplication is carried out using Booth's algorithm. Extend it for floating point operation. What are the advantages of modified Booth's algorithm ?

OR

- (b) What is look ahead carry addition ? How to design combinational and sequential ALUs to handle computation on arithmetic and logic data ?
15. (a) (i) Design a parallel priority interrupt hardware for a system with eight interrupt sources. (8)
- (ii) What are handshaking signals ? Explain asynchronous data transfer using handshake signals. (8)

OR

- (b) (i) What is bus arbitration ? Describe the centralized approach for bus arbitration with the help of diagram. (8)
- (ii) Describe the architecture of a typical superscalar processor with the help of a block diagram. (8)