

MC5101 COMPUTER ORGANISATION

DETAILED SYLLABUS

OBJECTIVES:

- To understand the various number systems
- To become familiar with Boolean algebra
- To study the different types of combinational and sequential circuits
- To comprehend the basis operations that happen in a CPU
- To learn the data path and control path implementation
- To become familiar with the memory hierarchy design and I/O design

UNIT I DIGITAL FUNDAMENTALS

Number Systems and Conversions – Boolean Algebra and Simplifications – Minimization of Boolean Functions – Karnaugh Map, Quine McClusky Method. Logic Gates – NAND NOR implementation.

UNIT II COMBINATIONAL AND SEQUENTIAL CIRCUITS

Design of Circuits – Adder /Subtractor – Encoder – Decoder – MUX /DEMUX – Comparators, Flip flops – Triggering – Master – Slave Flip Flop – State Diagram and Minimization – Counters - Registers

UNIT III BASIC STRUCTURE OF COMPUTER

Functional Units - Basic Operational Concepts – Bus structures – Performance and Metrics – instruction and instruction sequencing – Hardware Software Interface – Addressing modes – Instruction Sets – RISC and CISC – ALU Design – Fixed point and Floating-point operations

UNIT IV PROCESSOR DESIGN

Processor basics – CPU Organization – Data Path Design – Control Design – Basic concepts – Hardwired control – Micro Programmed control – Pipe control – Hazards super scale operations

UNIT V MEMORY AND I/O SYSTEMS

Memory technology – Memory Systems- Virtual Memory – Caches – Design Methods – Associative memories – Input /output system – Programmed I/O – DMA and interrupts – I/O devices and Interfaces

REFERENCES:

1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky and Naraig Manjikian, "Computer Organization and Embedded Systems", Sixth Edition, Tata McGraw Hill, 2012.
2. Carl Hamacher, Zvonko vranesic and Safwat Zaky, fifth edition, "Computer Organisation" Tata Mc Graw Hill, 2002.
3. Charles H. Roth, Jr., "Fundamentals of Logic Design", Jaico Publishing House, Mumbai, Fourth Edition 1992.
4. David A. Patterson and John L. Hennessy, "Computer Organization and Design: The Hardware/Software Interface", Second Edition, Morgan Kaufmann, 2002. Morris Mano "Digital Design", Printice Hall of India 1997
5. John P. Hayes, "Computer Architecture and Organization", Third Edition, Tata McGraw Hill, 1998