

CP5292 INTERNET OF THINGS

DETAILED SYLLABUS

OBJECTIVES:

- To understand the fundamentals of Internet of Things
- To learn about the basics of IOT protocols
- To build a small low-cost embedded system using Raspberry Pi.
- To apply the concept of Internet of Things in the real-world scenario.

UNIT I INTRODUCTION TO IoT

Internet of Things - Physical Design- Logical Design- IoT Enabling Technologies - IoT Levels & Deployment Templates - Domain Specific IoTs - IoT and M2M - IoT System Management with NETCONF-YANG- IoT Platforms Design Methodology

UNIT II IoT ARCHITECTURE

M2M high-level ETSI architecture - IETF architecture for IoT - OGC architecture - IoT reference model - Domain model - information model - functional model - communication model – IoT reference architecture

UNIT III IoT PROTOCOLS

Protocol Standardization for IoT – Efforts – M2M and WSN Protocols – SCADA and RFID Protocols – Unified Data Standards – Protocols – IEEE 802.15.4 – BACNet Protocol – Modbus– Zigbee Architecture – Network layer – 6LowPAN - CoAP - Security

UNIT IV BUILDING IoT WITH RASPBERRY PI & ARDUINO

Building IOT with RASPBERRY PI- IoT Systems - Logical Design using Python – IoT Physical Devices & Endpoints - IoT Device -Building blocks -Raspberry Pi -Board - Linux on Raspberry Pi - Raspberry Pi Interfaces -Programming Raspberry Pi with Python - Other IoT Platforms - Arduino.

UNIT V CASE STUDIES AND REAL-WORLD APPLICATIONS

Real world design constraints - Applications - Asset management, Industrial automation, smart grid, Commercial building automation, Smart cities - participatory sensing - Data Analytics for IoT – Software & Management Tools for IoT Cloud Storage Models & Communication APIs – Cloud for IoT - Amazon Web Services for IoT.

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5. Olivier Hersent, David Boswarthick, Omar Elloumi, —The Internet of Things – Key applications and ProtocolsII, Wiley, 2012