CU5092 REAL TIME EMBEDDED SYSTEMS

DETAILED SYLLABUS

OBJECTIVES

- To study the basic concepts of ARM processors
- To understand the computing platform and design analysis of ARM processors
- To study the concepts of Operating systems in ARM
- To study the concept of embedded networks
- To understand case studies related to embedded systems

UNIT I INTRODUCTION TO ARM PROCEESORS

Fundamentals of ARM, ARM Instruction set, Thumb Instruction set, ARM assembly language programming, Digital Signal Processing in ARM, Exceptions & Interrupt Handling.

UNIT II COMPUTING PLATFORM AND DESIGN ANALYSIS

CPU buses – Memory devices – I/O devices – Memory Protection Units – Memory Management Units – Component interfacing – Design with microprocessors – Development and Debugging – Program design – Model of programs – Assembly and Linking – Basic compilation techniques – Analysis and optimization of execution time, power, energy, program size – Program validation and testing.

UNIT III PROCESS AND OPERATING SYSTEMS

Multiple tasks and multi processes – Processes – Context Switching – Scheduling policies - Multiprocessor – Inter Process Communication mechanisms – Evaluating operating system performance – Power optimization strategies for processes – Firmware and Operating Systems for ARM processor.

UNIT IV HARDWARE ACCELERATES & NETWORKS

Accelerators – Accelerated system design – Distributed Embedded Architecture – Networks for Embedded Systems – Network based design – Internet enabled systems.

UNIT V CASE STUDY

Hardware and software co-design - Data Compressor - Software Modem – Personal Digital Assistants – Set–Top–Box. – System-on-Silicon – FOSS Tools for embedded system development.

REFERENCES

1. Andrew N Sloss, Dominic Symes and Chris Wright, “ARM system developer‟s guide – Designing and Optimizing System Software”, Morgan Kaufmann publishers, 2004.
2. David E-Simon, “An Embedded Software Primer”, Pearson Education, 2007.
3. K.V.K.K. Prasad, “Embedded Real-Time Systems: Concepts, Design & Programming”, dream tech press, 2005.
4. Tim Wilmshurst, “An Introduction to the Design of Small Scale Embedded Systems”, Pal grave Publisher, 2004.
5. Wayne Wolf, “Computers as Components - Principles of Embedded Computer System Design”, Morgan Kaufmann Publisher, 2006.