

SSLC, HSE, DIPLOMA, B.E/B.TECH, M.E/M.TECH, MBA, MCA

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OTL552 DIGITAL AUDIO ENGINEERING

DETAILED SYLLABUS

OBJECTIVES:

- To understand the concept of fundamentals of digital audio.
- To understand the concept of audio in digital TV broadcasting.
- To understand the various codes of digital coding.
- To understand the concept of digital audio tape recorder.
- To analyze the concept internet audio in digital audio engineering.

UNIT I FUNDAMENTALS OF DIGITAL AUDIO

Discrete time sampling - sampling theorem - Nyquist frequency – aliasing – prevention – quantization – signal to error ratio – distortion – other architectures – dithers – types of dither.

UNIT II RECORDING AND TRANSMISSION PRINCIPLES

PCM – record processing – recording oriented codes – transmission-oriented codes – audio in digital TV broadcasting – DAB.

UNIT III DIGITAL CODING & COMPRESSION

Block & convolutional codes – cyclic codes – Reed Solomon codes – interleaving – compression principles – lossless & perceptive coding – subband codes – transform coding – compression formats – MPEG audio – Dolby AC 3 – ATRAC.

UNIT IV DIGITAL AUDIO TECHNIQUES

Digital audio tape recorder – cassettes – modes – track format – digital audio editing – editing with random access media & recording media – editor structure – digital audio in optical disks – CD, MD, DVD, playing optical disk – Minidisk.

UNIT V APPLICATIONS OF DIGITAL AUDIO

Internet audio – MP3 – SDMI – audio MPEG 4 – PC – MIDI – sound cards.

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OUTCOMES:

At the end of the course, students would be able to

- Analyze the type of dither.
- Analyze the recording and transmission principles in digital audio.
- Analyze the various compression techniques.
- Design and analyze the digital audio editing.
- Analyze the various application of digital audio.

TEXT BOOKS:

1. John Watkinson, "An Introduction to Digital Audio", Focal Press, Second edition. 2013
2. Ken C Pohlmann, "Principles of Digital audio", McGraw Hill, Sixth edition, 2010

REFERENCES:

1. Then Ballin, "Handbook for sound Engineers Taylor & Francis", Fifth edition, 2015
2. John Watkinson, "The art of Digital Audio" Focal Press, Third edition, 2013