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31246- ARCHITECTURAL DRAWING – II

DETAIL SYLLABUS

I - BASICS OF RENDERING

Rendering of finishing materials – Stones, Bricks, Plaster finishes Shading, Representation of Curves, Slopes Basics of Color Rendering – working with presentation drawings Rendering the above perspectives with different mode like color pencils or poster color or pen and ink – rendering of trees, cars and human figures – improvising presentation drawings. (Minimum of 2 exercises)

II – COLOR RENDERING

Theory of color - Color and light - Color wheel -Classification of Color - Primary, Secondary & Tertiary color - Hue, Chrome & Values, Shades, Tones & Tints,- Color Schemes - Application of Color in Design Color rendering with objects – coloring of various compositions with natural and geometric form – objects – imaginary drawings .(Minimum of 5 exercises)

III - PERSPECTIVE & SCIOGRAPHY

Basic theory of Horizon line – Normal eye, Bird's eye and Worm's eye View - Basic theory of Perspective View - Vanishing Point, Single Point and Two Point Perspective View Principles of Perspective – Two point & One point - Principles of sciography – study of Light and Shade. .(Minimum of 2 exercises one each in 2D and 3D) Application of shades and shadows of Architectural Elements like Sunshade, Steps Porch, Fins, Projections, Columns, Beams, Curved objects .(Minimum of 2 exercises) Two points perspective for exteriors – residence. (Minimum of 2 exercises) One point perspective for simple interiors – living room, kitchen, bed room, Dining. (Minimum of 4 exercises)

REFERENCES

- 1. Background of perspective William Coombers and Adama Charles black
- 2. Principles of perspective drawing N. G. shah and khala
- 3. Step by step perspective drawing Cland
- 4. The art of perspective drawing Grunbacher
- 5. John M.Holmes, Applied Perspective, Sir Isaac, Piotman and Sons Ltd., London 1954.
- 6. Robert W.Gill, Basic Perspective, Thames and Hudson, London, 1974.
- 7. Interiors: Perspective in Architectural Design Graphic SMA Publishing Co.Ltd., Japan, 1967.
- 8. C.Leslie Martin, Architectural Graphics, The Macmillan Company, New York, 1964.

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- 9. Francis Ching, Architectural Graphics, Van Nostrand and Reinhold Company, New York, 1975.
- 10. Emest Norling, Perspective drawing, Walter Fostor Art Books, California, 1986.
- 11. Bernard Alkins 147, Architectural Rendering, Walter Foster Art Books, 1986.